



Roll the dice to advance or start over!

- Host Homes
- Youth Specific Rapid Rehousing
- Traditional Housing / Rapid Rehousing

RISK FACTORS

- Lack of Social Supports
- Lack of Employment
- Trauma
- Chemical Dependency
- Inequity
- System Involvement
- Lack of Education

The Rules of the Game

1. Roll the dice
2. If you roll an odd number, pick a Risk Factor Card.
3. If you roll an even number, pick a Protective Factor Card.
4. Advance your game piece.

PROTECTIVE FACTORS

- Access to Social Services
- Housing
- Equitable Programs
- Living Wage Employment
- Education
- Social Supports